

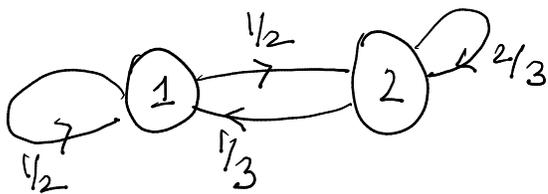
## Markov Process

$$P(X_{n+1} = j \mid X_n = a_n, X_{n-1} = a_{n-1}, \dots, X_0 = a_0) \\ = P(X_{n+1} = j \mid X_n = a_n)$$

I will write this as  $p_n(i, j)$  the one-step transition prob. at time  $n$ .

If  $p_n(i, j) = p(i, j) \quad \forall n$  then the Markov Process is called **TIME HOMOGENEOUS**  
Sometimes I will also write  $p_{ij}$

Two state MC:



$$p_{11} = 1/2 \quad p_{12} = 1/2$$

$$p_{21} = 1/3 \quad p_{22} = 2/3$$

Will collect all of these things in a matrix

$$P = \begin{bmatrix} 1/2 & 1/2 \\ 1/3 & 2/3 \end{bmatrix}$$

N-step transition probabilities

$$P(X_0 = a_0, X_1 = a_1, X_2 = a_2, \dots, X_n = a_n)$$

will write this in terms of one-step transition

probabilities.

$$= P(X_n = a_n \mid X_0 = a_0, X_1 = a_1, \dots, X_{n-1} = a_{n-1})$$

$$f(a_0, a_1, \dots, a_{n-1}, a_n) = g(a_{n-1}, a_n)!$$

$$P(X_0 = a_0, X_1 = a_1, \dots, X_{n-1} = a_{n-1})$$

$$= p_{n-1}(a_{n-1}, a_n)$$

$$P(X_0 = a_0, X_1 = a_1, \dots, X_{n-1} = a_{n-1})$$

$$\dots = p_{n-1}(a_{n-1}, a_n) \dots p_0(a_0, a_1)$$

Ex

$$P = \begin{array}{c|ccc} & 0 & 1 & 2 \\ \hline 0 & 0.6 & 0.3 & 0.1 \\ 1 & 0.3 & 0.3 & 0.4 \\ 2 & 0.4 & 0.1 & 0.5 \end{array}$$

What does the transitions graph look like?

$$P(X_0=1, X_1=0, X_2=2 \mid X_0=1)$$

$$= P(X_2=2, X_1=0 \mid X_0=1) = \frac{P(X_2=2, X_1=0, X_0=1)}{P(X_0=1)} = \text{"peel it like an onion"}$$

Recall Markov process  $\{X_n\}$ ,  $X_n \in S$  where

the STATE space.

Then Thm: We can compute the quantities  $P(X_0 = a_0, \dots, X_n = a_n)$  using just the transition probabilities  $p_i(a_i, a_{i+1})$ .

$$P(X_0 = a_0, \dots, X_n = a_n) = P(X_0 = a_0) \prod_{i=0}^{n-1} p_i(a_i, a_{i+1})$$

$P_f$ :

$$P(X_0 = a_0, \dots, X_n = a_n)$$

$$= P(X_n = a_n | X_{n-1} = a_{n-1}, \dots, X_0 = a_0)$$

$$P(X_{n-1} = a_{n-1}, \dots, X_0 = a_0)$$

$$= p_{n-1}(a_{n-1}, a_n) \dots P(X_1 = a_1 | X_0 = a_0)$$
$$P(X_0 = a_0)$$

$$= \prod_{i=0}^{n-1} p_i(a_i, a_{i+1}) P(X_0 = a_0)$$

Let assume  $p_0(x, y) = p(x, y)$

(Time homogeneity)

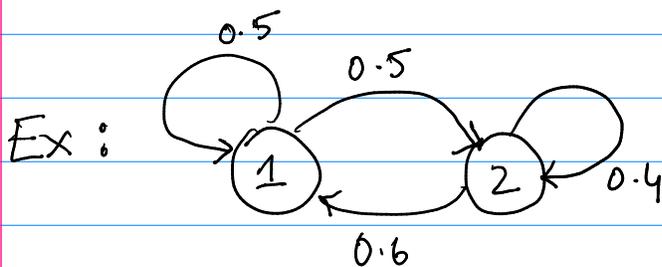
and assume  $S = \{1, \dots, N\}$

$$P_{N \times N} = [p(i, j)] \text{ Matrix.}$$

Then Thm:

$$P(X_{n+m} = j \mid X_m = i) = [P^n]_{ij}$$

where  $P^n$  is the  $n^{\text{th}}$  power of  $P$ .



$$P = \begin{bmatrix} 0.5 & 0.5 \\ 0.6 & 0.4 \end{bmatrix}$$

Find  $P(X_2 = 2 \mid X_0 = 1)$

To find  $[P^2]_{12}$

$$P^2 = \begin{bmatrix} 1/2 & 1/2 \\ 3/5 & 2/5 \end{bmatrix} \begin{bmatrix} 1/2 & 1/2 \\ 3/5 & 2/5 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{1}{4} + \frac{3}{10} & \frac{1}{4} + \frac{1}{5} \\ \frac{3}{10} + \frac{6}{25} & \frac{3}{10} + \frac{4}{25} \end{bmatrix} = \begin{bmatrix} \frac{22}{40} & \frac{9}{20} \\ \frac{15+12}{50} & \frac{15+8}{50} \end{bmatrix}$$

$$= \begin{bmatrix} \frac{22}{40} & \frac{18}{40} \\ \frac{27}{50} & \frac{23}{50} \end{bmatrix}$$

$$\text{So } [P^2]_{12} = \frac{18}{40}$$

We will refer to this prob as  $P^{(n)}(i,j)$   $n=0,1,2,\dots$   
 where  $P^{(0)}(i,j) = \delta_{ij} = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases}$

Ex: Suppose  $P(X_0=1) = P(X_0=2) = \frac{1}{2}$

Then find  $P(X_2=2)$ .

$$= P(X_2=2 | X_0=1) P(X_0=1) + P(X_2=2 | X_0=2) P(X_0=2)$$

$$= \frac{18}{40} \frac{1}{2} + \frac{23}{50} \frac{1}{2}$$

$$P_{ij}^n = \sum_{k=1}^N P_{ik}^{n-1} P_{kj}$$

$$= \sum_k P(X_{n-1}=k | X_0=i) P(X_n=j | X_{n-1}=k)$$

↓ Time homo.

$$= \sum_k P(X_{n-1}=k | X_0=i) P(X_n=j | X_{n-1}=k)$$

$$= \sum_j \frac{P(X_{n-1}=k, X_0=i)}{P(X_0=i)} P(X_n=j | X_{n-1}=k, X_0=i)$$

↓ Markov prop.

$$= \sum_j \frac{P(X_{n-1}=k, X_0=i)}{P(X_0=i)} \frac{P(X_n=j, X_{n-1}=k, X_0=i)}{P(X_{n-1}=k, X_0=i)}$$

$$\left( = \frac{P(X_n=j, X_0=i)}{P(X_0=i)} = P(X_n=j | X_0=i) \right)$$

Used law of total probability here.

Notice:

$$1) \sum_j P_{ij} = 1 \quad (\text{You must end up in some state } j, \text{ law of total prob.})$$

$$2) \sum_j P_{ij}^n = 1 \quad (\text{same reason})$$

Such a matrix with row sums = 1 is called

A STOCHASTIC MATRIX

## HW questions

3.4.1

3.4.2

3.1.1

3.1.2

3.2.1

3.2.2

3.3 has the following sections:

- 1) Inventory Model
- 2) Ehrenfest Urn model (Maxwell's demon)  
Probably a bit too advanced for a math class.
- 3) Markov Chain in Genetics
- 4) Fisher - Wright model in genetics.
- 5) A discrete queuing network chain - not that interesting.

### 3.3 Examples

Inventory model.

Stock replenished if current stock  $< L$  (low level)

Replenishment level  $H$ .

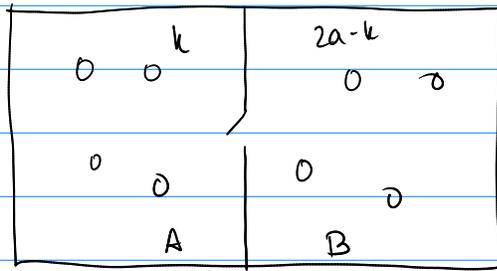
$\begin{array}{l} \text{--- } H \\ \text{--- } x_n \rightarrow \text{Stock amount right before replenishment} \end{array}$

$\text{--- } L$

$$X_{n+1} = \begin{cases} X_n - Z_n & L \leq X_n \leq H \\ H - Z_n & X_n < L \end{cases}$$

↑ amount of demand.

## Ehrenfest Urn Model



Let  $Y_n = \#$  of balls in urn A

$X_n = Y_n - a$  "fluctuation about  $a$ "

$$P(X_n = k \mid X_{n-1} = j) = \begin{cases} \frac{a-j}{2a} & k = j+1 \\ \frac{a+j}{2a} & k = j-1 \end{cases}$$

Does  $\lim_{n \rightarrow \infty} \frac{X_n}{2a}$  exist?

We asked a similar question about Polya's urn.

## Genetics Markov chains

• • • • • , , N individuals

k Type A alleles

N-k Type B

Fisher's model: at each time step, resample  $k$  alleles with prob. proportional to # of alleles.

$X_n$  = # of type A alleles at time  $n$ .

$$X_n = \sum_{i=1}^n \bar{z}_i$$

where  $P(\bar{z}_i = 1) = \frac{X_{n-1}}{N}$

NOTE: 0 and N are absorbing states.

(one of the 1st instances of absorbing states)

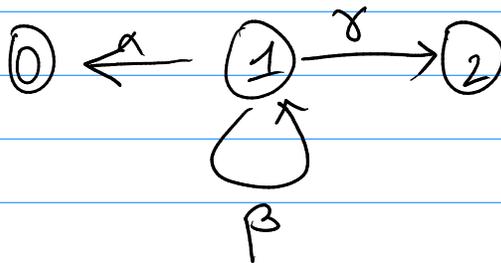
- Can talk about mutation probabilities  $A \xrightarrow{\alpha} B$   $B \xrightarrow{\beta} A$

$$P(\bar{z}_i = 1) = \frac{X_{n-1}}{N} (1 - \alpha) + \frac{N - X_{n-1}}{N} \beta$$

- Can also talk about selection pressure. (more likely to choose a type A mate)

### 304 First step analysis for absorption

$$P = \begin{vmatrix} 1 & 0 & 0 \\ \alpha & \beta & \gamma \\ 0 & 0 & 1 \end{vmatrix}$$



Rem: I sometimes do gamblers ruin and show how the presence of absorbing states changes things.

It's clear that the absorbing states:  $\{0\}, \{2\}$

$$T = \inf \left\{ n : X_n \in \{0, 2\} \right\} \quad \text{TIME TO ABSORPTION}$$

$$u = P(X_T = 0 | X_0 = 1)$$

$$= P(\text{absorbed in } 0 \text{ rather than } 2 | X_0 = 1)$$

$$v = E[T | X_0 = 1] = \text{"average TIME to absorption"}$$

Let's use conditional expectation

$$E[1_{\{X_T = 0\}} | X_0] = E[E[1_{\{X_T = 0\}} | X_0, X_1] | X_0]$$

At  $X_0 = 1$  the LHS =  $u$

$$\sum_{k=0}^2 \mathbb{E}[\mathbb{1}_{X_T=0} \mid X_0=1, X_1=k] P(X_1=1 \mid X_0=1)$$

$$= 1 P(X_1=0 \mid X_0=1) + \beta \mathbb{E}[\mathbb{1}_{X_T=0} \mid X_0=1, X_1=1] + 0 P(X_1=0 \mid X_0=1)$$

$$= \alpha + \beta \mathbb{E}[\mathbb{1}_{\{X_T=0\}} \mid X_0=1, X_1=1] = \alpha + \beta u \quad \text{(but maybe this doesn't convince you)}$$

$$= \alpha + \beta \sum_{k=2}^{\infty} \mathbb{1} P(X_k=0, X_{k+1}=1, \dots, X_2=1 \mid X_0=0, X_1=1)$$

$$= \alpha + \beta \sum_{k=2}^{\infty} P(X_k=0, \dots, X_2=1 \mid X_1=1)$$

(Using Markov Property here)

$$= \alpha + \beta \sum_{k=1}^{\infty} P(X_{k-1}=0, \dots, X_1=1 \mid X_0=1)$$

$$= \alpha + \beta u$$

$$\Rightarrow u = \frac{\alpha}{1-\beta} = \frac{\alpha}{\alpha+\gamma} \quad \text{since } \alpha + \beta + \gamma = 1$$

★ as an HW or quiz. (the following)

Show that

$$v = \mathbb{E}[T | X_0 = 1] = \mathbb{E}\left[\mathbb{E}[T | X_0 = 1, X_1] \mid X_0 = 1\right]$$

$$= \sum_{k=0}^2 \mathbb{E}[T | X_0 = 1, X_1 = k] P(X_1 = k | X_0 = 1)$$

$$= 1(\alpha + \gamma) + \beta (\mathbb{E}[T | X_0 = 1, X_1 = 1])$$

$$= \alpha + \gamma + \beta(1 + v)$$

show =  $1 + \mathbb{E}[T | X_0 = 1]$   
using an  $\infty$  series.

$$\Rightarrow v = \frac{1}{1 - \beta} \quad v = \mathbb{E}[X] \quad X \sim \text{Geom}(1 - \beta)$$

Suppose we have a 4 state chain

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 \\ p_{10} & p_{11} & p_{12} & p_{13} \\ p_{20} & p_{21} & p_{22} & p_{23} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$T = \min\{n \mid X_n = 0 \text{ or } X_n = 3\}$$

$$u_i = P(X_T = 0 \mid X_0 = i) \quad i = 1, 2$$

$\{1, 2\}$  Transient class.       $\{0\}, \{3\}$  absorbing classes

$$u_i = E[T | X_0 = i] \quad i=1,2$$

$$u_1 = P_{10} + P_{11}u_1 + P_{12}u_2 + 0 \cdot P_{13}$$

$$u_2 = P_{21}u_1 + P_{22}u_2 + 0 \cdot P_{23} + 1 \cdot P_{20}$$

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \underbrace{\begin{bmatrix} P_{11} & P_{12} \\ P_{21} & P_{22} \end{bmatrix}}_Q \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} + \underbrace{\begin{bmatrix} P_{10} \\ P_{20} \end{bmatrix}}_R$$

Similarly

$$u_1 = 1(P_{10} + P_{13}) + (1+u_1)P_{11} + (1+u_2)P_{12}$$

$$u_2 = 1(P_{23} + P_{20}) + (1+u_1)P_{21} + (1+u_2)P_{22}$$

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = \begin{bmatrix} P_{10} + P_{13} \\ P_{20} + P_{23} \end{bmatrix} + \underbrace{\begin{bmatrix} P_{11} & P_{12} \\ P_{21} & P_{22} \end{bmatrix}}_Q \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$$

$$(I - Q)\vec{u} = \begin{bmatrix} P_{10} \\ P_{20} \end{bmatrix} \quad \vec{u} = (I - Q)^{-1} \begin{bmatrix} P_{10} \\ P_{20} \end{bmatrix}$$

$$(I - Q)\vec{v} = (I - Q^{-1}) \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Its worth doing an example here:

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0.4 & 0.3 & 0.2 & 0.1 \\ 0.1 & 0.3 & 0.3 & 0.3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Find  $P(X_T=0 | X_0=2)$

$$\vec{u} = \left[ I - \begin{bmatrix} 0.3 & 0.2 \\ 0.3 & 0.3 \end{bmatrix} \right]^{-1} \begin{bmatrix} 0.4 \\ 0.1 \end{bmatrix}$$

$$\vec{u} = \begin{bmatrix} 0.7 & -0.2 \\ -0.3 & 0.7 \end{bmatrix}^{-1} \begin{bmatrix} 0.4 \\ 0.1 \end{bmatrix}$$

$$= \frac{1}{(0.7^2 - (0.2)(0.3))} \begin{bmatrix} 0.7 & 0.2 \\ 0.3 & 0.7 \end{bmatrix} \begin{bmatrix} 0.4 \\ 0.1 \end{bmatrix}$$

$$= \frac{100}{43} \begin{bmatrix} \frac{30}{100} \\ \frac{19}{100} \end{bmatrix}$$

## Classification of Finite chains

Draw pictures for

1) Irreducible chains: It is possible to get from  $i$  to  $j$  in some # of steps

2) Communication classes

- Transient
- Absorbing

In general arrange  $\vec{P}$  as follows:

$$\vec{P} = \begin{bmatrix} \text{transient} \rightarrow & Q & R \\ & \hline \text{absorbing} \rightarrow & I & I \end{bmatrix}$$

$$X_n \in \{0, 1, \dots, N\}$$

$$\text{Transient} \in \{0, 1, \dots, r-1\}$$

$$\text{Absorbing} \in \{r, \dots, N\}$$

For finite state MCMCs that are irreducible  
and have at least one absorbing state

$$\text{Transient} = (\text{Absorbing})^c$$

In general

$$\text{Transient} := \{i \in \{0, \dots, N\} \mid P_{ij}^{(n)} \rightarrow 0 \text{ as } n \rightarrow \infty\}$$

Here:  $\text{TRAN} = S \setminus \text{ABS}$ .

Ok, back to  $P, Q, R, I$

$Q$  is  $r \times r$

$O$  is  $N-v+1 \times v$

$R$  is  $r \times N-v+1$

$\underline{I}$  is  $N-v+1 \times N-v+1$

In the 4 state MC.

$$P = \begin{array}{c} 1 \\ 2 \\ 0 \\ 3 \end{array} \begin{array}{c} 1 \\ 2 \\ 0 \\ 3 \end{array} \begin{bmatrix} P_{11} & P_{12} & P_{10} & P_{13} \\ P_{21} & P_{22} & P_{20} & P_{23} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Define  $U_{ik} = P(X_T = k | X_0 = i)$

$$\begin{aligned} U_{ik} &= \sum_j P(X_T = k | X_0 = i, X_1 = j) P(X_1 = j | X_0 = i) \\ &= \sum_{\substack{j \in \text{ABS} \\ j \neq k}} P_{ij} \cdot 0 + P_{ik} + \sum_{j \in \text{TRANS}} P_{ij} U_{jk} \end{aligned}$$

$$U_{ik} = P_{ik} + \sum_{j=0}^{v-1} P_{ij} U_{jk}$$

so matrix equation

$$\begin{bmatrix} U_{1k} \\ \vdots \\ U_{v-k} \end{bmatrix} = \begin{bmatrix} R_{1k} \\ \vdots \\ R_{v-k} \end{bmatrix} + \begin{bmatrix} Q_{11} & \dots & Q_{1,v-1} \\ \vdots & \ddots & \vdots \\ Q_{v-1,1} & \dots & Q_{v-1,v-1} \end{bmatrix} \begin{bmatrix} U_{1k} \\ \vdots \\ U_{v-k} \end{bmatrix}$$

$$\Rightarrow (\mathbf{I} - \mathbf{Q}) \begin{bmatrix} U_{1k} \\ \vdots \\ U_{v+k} \end{bmatrix} = \begin{bmatrix} R_{1k} \\ \vdots \\ R_{v+k} \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} U_{1k} \\ \vdots \\ U_{v+k} \end{bmatrix} = (\mathbf{I} - \mathbf{Q})^{-1} \begin{bmatrix} R_{1k} \\ \vdots \\ R_{v+k} \end{bmatrix}$$

Then as a matrix equation,

$$U_k = (\mathbf{I} - \mathbf{Q})^{-1} R$$

where  $U_{ik} = P(X_T = k \mid X_0 = i)$

Similarly

$$\begin{aligned} \vartheta_i &= E[T \mid X_0 = i] \\ &= \sum_{j=0}^{v-1} (1 + \vartheta_j) P_{ij} + \sum_{j \in \text{ABS}} P_{ij} \end{aligned}$$

$$V = \begin{bmatrix} \vartheta_1 \\ \vdots \\ \vartheta_n \end{bmatrix} \quad V = \mathbf{Q} \cdot V + \underbrace{\begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix}}_{\vec{1}}$$

$$V = (\mathbf{I} - \mathbf{Q})^{-1} \cdot \vec{1}$$

$$V = (I - Q)^{-1} (V + R)$$

★ The rest model is a fun HW to do.

Modeling: How to model population growth

One way: assume all women have a constant birth rate over life

◦  $\frac{\text{Total \# of babies}}{\text{Total \# of women}}$

Better model: each woman has a "state"

$E_0$  : Prepuberty

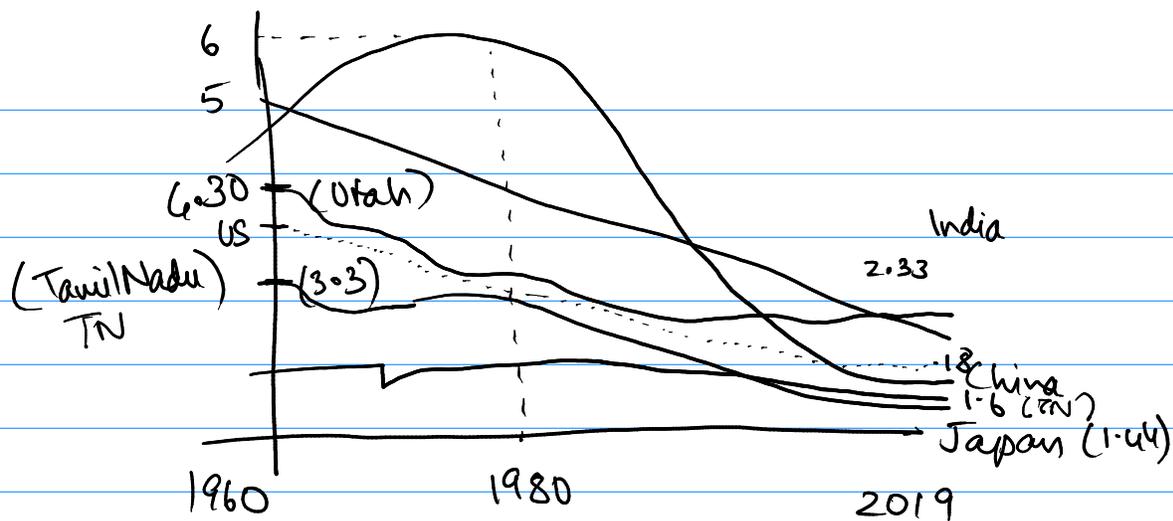
$E_1$  : Single

$E_2$  : Married

$E_3$  : Divorced

$E_4$  : Widowed

$E_5$  : Not reproducing or dead.



Your textbook does not use the word "fertility" and instead uses fecundity.

$$P = \begin{matrix} & \begin{matrix} E_0 & E_1 & E_2 & E_3 & E_4 & E_5 \end{matrix} \\ \begin{matrix} E_0 \\ E_1 \\ E_2 \\ E_3 \\ E_4 \\ E_5 \end{matrix} & \begin{bmatrix} 0 & 0.9 & 0 & 0 & 0 & 0.1 \\ 0 & 0.5 & 0.4 & 0 & 0 & 0.1 \\ 0 & 0.4 & 0.5 & 0 & 0 & 0.1 \\ 0 & 0 & 0.4 & 0 & 0.5 & 0.1 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

"You can estimate this matrix from demographic data."

What duration of her life does a woman spend in her child rearing age?

Recall women in 5 states

$E_0$  (prepuberty)

$E_3$  Divorced

$E_1$  Single

$E_4$  Widowed

$E_2$  Married

$E_5$  Dead

How long does a woman spend in her  
childrearing stage in her lifetime?

$$P = \begin{matrix} & E_0 & E_1 & E_2 & E_3 & E_4 & E_5 \\ \begin{matrix} E_0 \\ E_1 \\ E_2 \\ E_3 \\ E_4 \\ E_5 \end{matrix} & \left[ \begin{array}{cccccc|c} 0 & 0.9 & 0 & 0 & 0 & 0 & 0.1 \\ 0 & 0.5 & 0.4 & 0 & 0 & 0 & 0.1 \\ 0 & 0 & 0.6 & 0.2 & 0.1 & 0 & 0.1 \\ 0 & 0 & 0.4 & 0.5 & 0 & 0 & 0.1 \\ 0 & 0 & 0.4 & 0 & 0.5 & 0 & 0.1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1.0 \end{array} \right] \end{matrix}$$

$$T_2 = \text{Amount of time spent in state 2} = \sum_{i=0}^{\infty} \mathbb{1}_{\{X_i = 2\}}$$

$$W_i = \mathbb{E}[T_2 | X_0 = i]$$

Clearly  $w_0 = \mathbb{E}[T_2 | X_1 = E_1] P(X_1 = E_1 | X_0 = E_0)$   
 $+ \mathbb{E}[T_2 | X_1 = E_5] P(X_1 = E_5 | X_0 = E_0)$

$$w_0 = 0.9w_1 + 0.1w_5$$

(of course  $w_5$  will be 0 eventually since we can never exit  $w_5$ ) Set  $w_5 = 0$

$$w_1 = 0.5w_1 + 0.4w_2 + 0.1w_5$$

$$w_2 = 1 + 0.6w_2 + 0.2w_3 + 0.1w_4$$

$$w_3 = 0.4 + 0.5w_3$$

$$w_4 = 0.4w_2 + 0.5w_4$$

	$E_0$	$E_1$	$E_2$	$E_3$	$E_4$	$E_5$
$E_0$	0	0.9	0	0	0	0.1
$E_1$	0	0.5	0.4	0	0	0.1
$E_2$	0	0	0.6	0.2	0.1	0.1
$E_3$	0	0	0.4	0.5	0	0.1
$E_4$	0	0	0.4	0	0.5	0.1
$E_5$	0	0	0	0	0	1.0

Already  $P = \begin{bmatrix} Q & R \\ 0 & I \end{bmatrix}$

*absorbing* (pointing to the bottom-right block  $I$ )

If  $\vec{w} = \begin{pmatrix} w_0 \\ w_1 \\ w_2 \\ w_3 \\ w_4 \end{pmatrix}$  Then we have

$$\vec{w} = Q \cdot \vec{w} + \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

*comes from the fact you're counting time only in state  $E_2$*

$$\vec{w} = (I - Q)^{-1} \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

So we have seen that a lot of problems can be solved this way.

$$\vec{u}_k = (I - Q)^{-1} \begin{bmatrix} P_{1k} \\ P_{2k} \\ \vdots \\ P_{n-k} \end{bmatrix}$$

$$u_{ik} = P(X_T = k | X_0 = i)$$

$$\vec{v} = (I - Q)^{-1} \vec{1}$$

$$\vec{v}_i = E[T | X_0 = i]$$

$$\vec{w}_k = (I - Q)^{-1} \vec{\delta}_k$$

$$(\vec{\delta}_k)_i = \delta_{ik} = \begin{cases} 1 & i=k \\ 0 & \text{otherwise} \end{cases}$$

## 3.5 Some special Markov Chains

### 3.5.1 2 state Markov Chain.

$$P = \begin{matrix} & \begin{matrix} 0 & 1 \end{matrix} \\ \begin{matrix} 0 \\ 1 \end{matrix} & \begin{bmatrix} 2/5 & 3/5 \\ 4/5 & 1/5 \end{bmatrix} \end{matrix} = \begin{bmatrix} 1-a & a \\ b & 1-b \end{bmatrix}$$

lets find the eigenvalues of  $P$   $0 < a < 1$   
 $0 < b < 1$

characteristic polynomial

$$\det(\lambda I - P) = 0 \Rightarrow (\lambda - 1 + a)(\lambda - (1 - b)) - ab = 0$$

$$\text{Set } \lambda - 1 = \hat{\lambda}$$

$$\Rightarrow \hat{\lambda}^2 + \hat{\lambda}(a+b) + ab - ab = 0$$

$$\Rightarrow \hat{\lambda}(\hat{\lambda} + (a+b)) = 0$$

$$\Rightarrow \hat{\lambda} = 0 \text{ or } -a-b \Rightarrow \lambda = 1 \text{ OR } 1-a-b$$

$\lambda = 1$  will always be an eval.

$$1-a-b < 1$$

$$\vec{x}A = \lambda \vec{x}$$

### Eigenvectors.

$$\begin{matrix} \text{let} \\ \text{eigenvect} \end{matrix} \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} 1-a & a \\ b & 1-b \end{bmatrix} = \begin{matrix} \lambda=1 \\ 1 \end{matrix} \begin{bmatrix} u & v \end{bmatrix}$$
$$= \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} -a & a \\ b & -b \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow -au + bv = 0 \Rightarrow v = \frac{au}{b}$$

ONLY 1 equation.

Thus choose  $u$  and  $v$  st  $u+v=1$  u and v represent probab.

$$\Rightarrow u + \frac{au}{b} = 1 \Rightarrow u = \frac{b}{a+b}$$

$$\text{and } v = \frac{a}{a+b}$$

$$\lambda = 1 \text{ has evec. } \begin{bmatrix} \frac{b}{a+b} & \frac{a}{a+b} \end{bmatrix}$$

Similarly consider  $\lambda = 1-a-b$

$$(u, v) \begin{pmatrix} 1-a & a \\ b & 1-b \end{pmatrix} = (u, v) \underbrace{(1-a-b)}_{\text{2nd eigenvalue}}$$

$$\Rightarrow (u, v) \begin{pmatrix} b & a \\ b & a \end{pmatrix} = (0, 0)$$

$\Rightarrow ub + vb = 0$  So  $u = -v$  Might as well choose  $u = \frac{1}{a+b}$

So  $\lambda = 1-a-b$  has  $\left(\frac{1}{a+b}, -\frac{1}{a+b}\right)$  as the eigenvector.

$$\text{Set } Q = \begin{pmatrix} \frac{b}{a+b} & \frac{a}{a+b} \\ \frac{1}{a+b} & \frac{-1}{a+b} \end{pmatrix} = \frac{1}{a+b} \begin{pmatrix} b & a \\ 1 & -1 \end{pmatrix}$$

↑  $\lambda=1$   
↓  $\lambda=1-a-b$   
↑  $Q$

$Q$  is the matrix of <sup>row</sup> eigenvectors

$$\tilde{Q}^{-1} = \frac{1}{(-b-a)} \begin{pmatrix} -1 & -a \\ -1 & b \end{pmatrix} = \frac{1}{a+b} \begin{pmatrix} 1 & a \\ 1 & -b \end{pmatrix}$$

$$\tilde{Q}^{-1} \tilde{Q} = \mathbb{I} \Rightarrow \tilde{Q}^{-1} \underbrace{\tilde{Q}}_Q = \mathbb{I}$$

$$\Rightarrow \tilde{Q}^{-1} = (a+b) \tilde{Q}^{-1} = \begin{pmatrix} 1 & a \\ 1 & -b \end{pmatrix} \left. \vphantom{\begin{pmatrix} 1 & a \\ 1 & -b \end{pmatrix}} \right\} \begin{array}{l} \text{standard} \\ \text{inverse} \\ \text{calculation} \end{array}$$

$$\text{Then } Q P \tilde{Q}^{-1} = \begin{pmatrix} \frac{b}{a+b} & \frac{a}{a+b} \\ \frac{1}{a+b} & \frac{-1}{a+b} \end{pmatrix} \begin{pmatrix} 1-a & a \\ b & 1-b \end{pmatrix} \tilde{Q}^{-1}$$

$$= \begin{pmatrix} \frac{1}{a+b} (b - ab + ab) & \frac{a}{a+b} \\ (1-a-b) \frac{1}{a+b} & (1-a-b) \frac{-1}{a+b} \end{pmatrix} \begin{pmatrix} 1 & a \\ 1 & -b \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & \frac{a(1-a-b) + b(1-a-b)}{a+b} \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 1-a-b \end{pmatrix} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} = \Lambda$$

Or in other words  $P = \underbrace{\tilde{Q}^{-1}}_{\text{transition matrix}} \Lambda Q$

Hw: Verify that

$$\underbrace{P^n}_{n \text{ step transition matrix}} = \frac{1}{a+b} \overbrace{\begin{bmatrix} b & a \\ b & a \end{bmatrix}}^A + \frac{(1-a-b)^n}{a+b} \underbrace{\begin{bmatrix} a & -a \\ -b & b \end{bmatrix}}_B$$

$$P^n = \frac{1}{a+b} \left[ \underbrace{A}_{\text{only this will remain}} + \underbrace{(1-a-b)^n B}_{< 1 \text{ in abs. value}} \right]$$

Since  $0 < a < 1 \Rightarrow 0 < a+b < 2$   
 $0 < b < 1 \Rightarrow 1 > 1-a-b > -1$

$\Rightarrow (1-a-b)^n \rightarrow 0$  as  $n \rightarrow \infty \Rightarrow P^n \rightarrow \begin{bmatrix} \frac{b}{a+b} & \frac{a}{a+b} \\ \frac{b}{a+b} & \frac{a}{a+b} \end{bmatrix}$

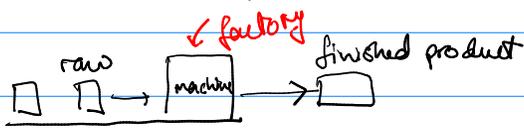
So  $P^n \approx \begin{bmatrix} \pi \\ \pi \end{bmatrix}$  Stationary prob. vector.

where  $\pi$  is the eigenvector corresponding to  $\lambda=1$

This is called the stationary probability vector.

This is a general phenomenon (of  $P^n$  converging to a set of row vectors in the limit)

Example of a system this applies to:



Two states for finished product:  $\{\text{defective}, \text{good}\} =: S$   
 $\text{good} = 1, \text{defective} = 0$

$X_n =$  state of  $n^{\text{th}}$  product.

Something goes wrong at some point.

Then its likely that  $X_{n+1}$  is also defective

$$P(X_{n+1} = 1 | X_n = 1) = 0.99 \quad \left[ \begin{array}{l} \text{if product is good} \\ \text{it remains good} \\ \text{w.h.p.} \end{array} \right]$$

$$P(X_{n+1} = 0 | X_n = 0) = 0.88$$

There is a chance that QC finds that something is amiss and fixes it  $P(X_{n+1} = 1 | X_n = 0) = 1 - 0.88$

$$P = \begin{bmatrix} 0.88 & 0.12 \\ 0.01 & 0.99 \end{bmatrix} = \begin{bmatrix} a & 1-a \\ 1-b & b \end{bmatrix}$$

In the long run,

$$P^n \approx \begin{bmatrix} \frac{0.01}{0.01+0.12} & \frac{0.12}{0.13} \\ \frac{0.01}{0.13} & \frac{0.12}{0.13} \end{bmatrix}$$

being defective
being good

So in the long run, whatever state you start  
in you will be in "good" with probability  
 $\frac{12}{13}$  and "defective" with prob  $\frac{1}{13}$ .

### 3.6 More examples of MCs.

Independent rv markov chain: for HW and ]

Successive maxima (A good HW)

One-d rvs and Gamble's ruin.]

Success runs

Suppose  $\{X_n\}_{n=0}^{\infty}$  are iid such that

$$X_n \in \{1, \dots, k\} \text{ with } P(X_n = i) = p(i)$$

Then

$$P(X_n = i | X_{n-1} = s) = p(i) \quad \forall i$$

$$\Rightarrow P = \begin{matrix} & \begin{matrix} 1 & 2 & \dots & k \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ \vdots \\ k \end{matrix} & \begin{bmatrix} p(1) & p(2) & \dots & p(k) \\ \dots & \dots & \dots & \dots \\ p(1) & p(2) & \dots & p(k) \end{bmatrix} \end{matrix}$$

all the rows are the same.

What should happen to  $P^n$ ?

$$\text{Well, } P_{ij}^n = P(X_n = j | X_0 = i) \underset{\substack{\uparrow \\ \text{independence.}}}{=} P(X_n = j)$$

$$= p(j)$$

Again it's independent of  $i$  the row index, and

$$\text{hence again } \lim_{n \rightarrow \infty} P^n = \begin{bmatrix} \pi \\ \vdots \\ \pi \end{bmatrix}$$

where  $\pi$  is a row vector,  $\pi = (p(1), p(2), \dots, p(k))$

## Gambler's ruin (redux)

$$S = \{0, \dots, N\} \quad \underbrace{p(0,0)=1 \quad p(N,N)=1}_{\text{absorbing states.}}$$

$$p(i,i+1) = p \quad p(i,i-1) = q, \quad p+q=1$$

$$T = \min \{n \geq 0 \mid X_n = 0 \text{ or } N\} \quad \text{time of "ruin"}$$

$$\text{Let } u_k = P(X_T = 0 \mid X_0 = k) \quad \left. \begin{array}{l} \text{prob. that I} \\ \text{am ruined if} \\ \text{I start with wealth } k \end{array} \right\}$$

Then the usual 1st step analysis says

$$u_k = p u_{k+1} + q u_{k-1} \quad \text{when } 1 \leq k \leq N-1$$

$$u_0 = 1 \text{ and } u_N = 0 \quad \leftarrow \text{boundary conditions.}$$

$$p+q=1 \Rightarrow (p+q)u_k = \overset{\text{RHS}}{p u_{k+1} + q u_{k-1}} \quad \leftarrow \text{LHS}$$

$$\Rightarrow q(u_k - u_{k-1}) = p(u_{k+1} - u_k) \quad k=1, \dots, N-1$$

$$\star 1 \quad q(u_1 - u_0) = p(u_2 - u_1) \text{ and } q(u_{N-1} - u_{N-2}) = p(u_N - u_{N-1})$$

$$\text{Let } x_k = u_k - u_{k-1} \quad k=1, \dots, N$$

$$\star 1 \rightarrow x_k = \frac{p}{q} x_{k+1} = \left(\frac{p}{q}\right)^{k+1} x_1 \quad k=1, \dots, N-1$$

$$= \left(\frac{p}{q}\right)^{N-k} x_N$$

$$x_{N-1} = \left(\frac{p}{q}\right) x_N$$

$$x_{N-2} = \left(\frac{p}{q}\right)^2 x_N$$

$$\text{Let } k=1 \text{ to get } x_1 = u_1 - u_0 = u_1 - 1$$

$$\Rightarrow u_1 = 1 + \left(\frac{p}{q}\right)^{N-1} x_N$$

$$x_2 = u_2 - u_1 = \left(\frac{p}{q}\right)^{N-2} x_N \quad \left| \quad u_2 = \left[ \left(\frac{p}{q}\right)^{N-1} + \left(\frac{p}{q}\right)^{N-2} \right] x_{N+1} \right.$$

$$u_{N-1} = \left[ \left(\frac{p}{q}\right)^{N-1} + \dots + \left(\frac{p}{q}\right)^1 + 1 \right] x_N$$

$$\star 3 \quad \left[ \quad x_N = u_N - u_{N-1} = 0 - u_{N-1} = - \left[ \left(\frac{p}{q}\right)^{N-1} + \dots + \left(\frac{p}{q}\right)^1 \right] x_{N-1} \right.$$

$$\star 4 \quad \left[ \Rightarrow x_N = \frac{-1}{1 + p/q + \dots + (p/q)^{N-1}} \right.$$

$$\star 6 \quad \left[ \Rightarrow u_k = 1 - \frac{\left( \left(\frac{p}{q}\right)^{N-1} + \dots + \left(\frac{p}{q}\right)^{N-k} \right)}{p/q + \dots + \left(\frac{p}{q}\right)^{N-1}} \right.$$

When  $p/q = 1$ , we get

$$u_k = 1 - \frac{k}{N} = \frac{N-k}{N} \quad (\text{which we computed if we did Martingales})$$

$\star 7 \quad p \neq q$

$$\left[ \begin{array}{l} \text{Otherwise} \\ u_k = 1 - \frac{\left(\frac{p}{q}\right)^{N-k} \left( \left(\frac{p}{q}\right)^k - 1 \right)}{\left(\frac{p}{q}\right)^N - 1} \\ = \frac{\left(\frac{p}{q}\right)^{N-k} - 1}{\left(\frac{p}{q}\right)^N - 1} \end{array} \right.$$

Similarly, you can also find  $E[T]$  for this problem using "1st step analysis"

3.6.1 treats the "general" random walk, where  $p+q < 1$ . This case can be solved as well (and it's not as interesting, so we will skip it)

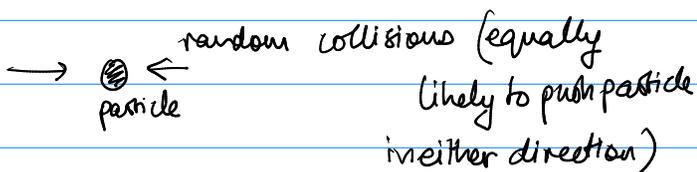
Note the following: If  $N = +\infty$  (the casino has  $+\infty$  money) then

$$u_k = \begin{cases} 1 & \text{when } p \leq q \text{ (Ruin is certain)} \\ (q/p)^k & p > q \text{ (game is favorable to player)} \end{cases}$$

$q=0.49$   $p=0.51$   $h=100$   $u_k=0.018$  (Prob. of ruin is really low)

There is a +ve probability that your fortune increases without end if  $p > q$ .

A random walk is a discrete version of Brownian motion.



In general dimensions  $d$ ,



$$P(X_n - X_{n-1} = e_i) = p_i \quad i=1, \dots, 2d$$

## Success Runs Markov Chain

Flip a coin H T H H H T H H H H

My Markov chain  $X_n$  is going to count the current length of the "run" of consecutive heads

Ex:            x H T H H H T H H H H

$X_0$   $X_1$   $X_2$   $X_3$   $X_4$   $X_5$   $X_6$   $X_7$   $X_8$   $X_9$   $X_{10}$   
||  
0 1 0 1 2 3 0 1 2 3 4

At any stage you have probability  $\frac{1}{2}$  of going from state  $k$  to  $k+1$  and  $\frac{1}{2}$  for going from  $k$  to 0.

$$P = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 & \dots \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \\ \vdots \end{matrix} & \left[ \begin{array}{cccc} \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \vdots & & & \end{array} \right] \end{matrix}$$

In general

$$P = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & \dots \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ \vdots \\ i \end{matrix} & \left[ \begin{array}{cccc} p_0 & q_0 & 0 & \dots \\ p_1 & r_1 & q_1 & \\ p_2 & 0 & r_2 & q_2 \\ \vdots & \vdots & \vdots & \vdots \\ p_i & & & \end{array} \right] \end{matrix}$$

Ex: Suppose you have a light bulb that has

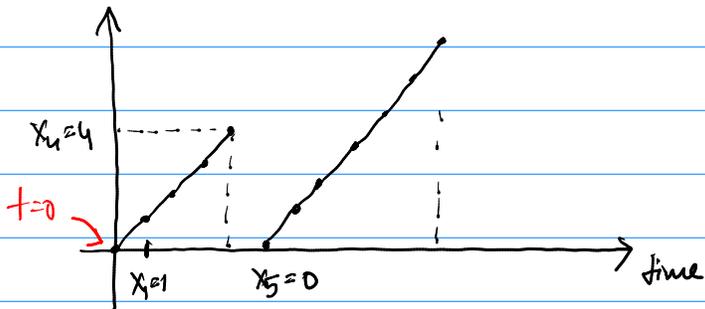
lifetime  $\Xi$ .  $P(\Xi = k) = a_k \quad k = 0, 1, 2, \dots$

(discrete). If a bulb expires then it's replaced

by an identical light bulb with independent lifetime

Let  $X_n =$  "current age of light bulb"

Then  $X_n$  is a success run Markov chain.



This is an example of a RENEWAL PROCESS.

★ HW problem (based on 3.6.3) Consider an success run Markov chain. Find an equation for  $E[T_5]$  the expected first time at which you see 5 consecutive heads.

More HW

3.6.2 Exercise, 3.6.6 (Challenging will need a hint)

3.7 Another approach to 1st step analysis using

$$(I - Q)^{-1} = I + Q + Q^2 + \dots$$

They rederive equations like

$$(I - Q)U_k = P_k \quad (I - Q)V = \vec{1} \quad \text{and so on}$$

There we had argued the "renewal" property without fully justifying it rigorously:

$$E[T | X_0 = i, X_1 = j] = 1 + E[T | X_0 = j]$$

★ Worth constructing a HW problem that shows this?